

# 2014 Jenga Cup

September 6, 2014

## General Rules:

Points will be awarded to winning teams in the following fashion:

<u>Match</u>	<u>Points</u>
Tie	1/2
1 or 2 Up	1
3 or 4 Up	2
5 or more Up	3

Team at end of day that has the highest accumulated score will be determined winners. Supper after round will be bought by losing team.

## Match Play Round 1 Elk ridge 1<sup>st</sup> Group @ 8AM

### Format: 2 Man Best Ball Match Play with Handicaps

- Lowest **NET** score will determine winner on each hole. To calculate players NET score subtract number of strokes given (indicated on scorecard), from players actual score.

#### Example:

<u>Hole #1 Par 4</u>	Ken	Paul	VS	Clint	Jeff
<u>Strokes Given</u>	1	2		3	1
<u>Actual Score</u>	5	7		6	5
<u>Net Score</u>	4	5		3	4

The lowest team score for Paul & Ken is **4** and for Clint & Jeff is **3**. Jeff and Clint win the hole. They are now **1up**. Continue with this format for the entire 18 holes.

## Match Play Round 2 Elk Ridge 1<sup>st</sup> Group @ 2PM

### Format: 2 Man Scramble Match Play with the Reverse Club Steal Kicker

- Each team member tees off on every hole. Choose best shot and both players hit from that position. Continue until ball is in hole. No strokes given to any player in this format.

#### Reverse Club Steal Kicker:

- Losing team on each hole has the option to 'steal' a club from winning teams' bag.
- Stealing team may not use opponents clubs. A team cannot 'steal' an opponent's club until they have all their clubs back in their bag.

#### Mulligan Rule(with an Asterisk):

- Unlimited Mulligans Are Allowed! But there is a catch. Players who want a mulligan have to shotgun a beer as fast as they can. Then immediately replay the shot.
- **On Greens**-Max 1 shotgun per green per player. Allowed up to 2 extra mulligans (3 total) per green. The other shotguns must be done on next tee before you tee off.

**Have Fun!**