Welcome to the 2018 edition of Jenga Cup. Good luck to all participants.

Qualifying Round Waskesiu 1st Group @1 PM

Format: Stroke play

- Everyone keeps score, counting all their strokes.
- No Mulligans
- 10 stroke limit per hole.
- If ball goes into trees and group determines it to be unfindable. Re-hit shot.
 2 Stroke Penalty.
- If ball goes into trees and group sees **Exactly** where ball should be but cannot find it. Drop ball as close to where it should be. **2 Stroke Penalty**.

The **2 Lowest Net** scores will determine team captains. Jenga Cup rookies are not eligible for captaincy.

<u>Strokes given</u>: (Weighted average based on previous 3 years qualifying scores. Rookies are not eligible for captaincy)

Tony Renneberg	2	Brendon MacAuley	19
Paul Grainger	5	Ken Holstein	20
Kris Grainger	9	Keith White	21
Kevin Nguyen	15	Clint Oleksyn	28
Jordan Gall	17	Jeff Bryce	31
Jeff Wagner	17	Wes Casavant	44
Chris Oleksyn	17	Jason Orvold	N/A
Beef Burnett	19	Darryl Caudle	N/A

<u>Draft</u> <u>Elkridge Cabins</u> <u>After Qualifying Round</u>

Format: Player Draft

- Based on Strokes Given, players will be broken into 5 different Pools
- Captains will choose players from each pool, alternating picks.

Captain Perks

- Special Captain Friday meal
- Free Saturday Rounds

Saturday Matches ---- Handicapped 2 Man Scramble Match Play(H2MSMP)

Team Handicap Calculation

• Add together team strokes. Divide by 4. Equals team handicap. Strokes are given on the hardest handicapped holes.

Tee Blocks

• <u>Both</u> players on the same team will play from the tee colour of the lowest player's handicap.

Low Player	Tee Colour
handicap	
9 & under	Yellow(Champ)
10 to 18	White(Men's)
19 to 24	Blue(Senior)
25 and up	Red(Ladies)

Tee Shots

• 6 tee shots from each player must be used.

Tee Block Movement

• If a team goes down by <u>3</u> holes, then the losing team moves up one (1) tee colour closer. If team goes down <u>4</u> holes, move up two (2) tee colours closer. If match returns to 2 holes down or less. Both teams play from their original tee blocks.

Points

Result	<u>Points</u>
AS	1/2
1 to 3 UP	1
4 UP or more	2

Shotgun Mulligans

- Limit of <u>1</u> shotgun per hole per player.
- Shotguns are required to be taken by player who hit the shot. Taking shotguns for teammate is not allowed.
- No shotguns taken on greens. Take shotguns when there is no one waiting.
- All shotguns from previous hole must be completed before teeing off on following hole.